

#### **Features**

■ Port 1 is equipped with SD3 special communication mode. This makes MBS PLC have the ability to communicate with Sankyo SD3

## **Specifications**

Electrical- EIA RS485 standard specification

Communication Method - Universal Asynchronous

Receiver/Transmitter (half-duplex)

Baud Rate- 4800,9600,19200,38400,57600bps

Parity Check- None

Data Bit-8bit

Stop Bit-1bit

**Checksum-** CRC-CCITT

**Communication length - 35 bytes** 

Port1 connector- For SD3 Servo RS485 signal.

Port2 connector- For RS485 signal.

**Operating Temperature-**  $0^{\circ}\text{C} \sim 60^{\circ}\text{C}$ 

**Storage Temperature-**  $-20^{\circ}\text{C} \sim 80^{\circ}\text{C}$ 

\*Need to open the terminal resistance to communicate

#### Connection method

#### Step 1:

#### Hardware configuration:

Port 1 is CBS5 special communication port, used to communicate with SD3 Servo. The pins are D+, D-, SG (Figure 3). Please turn on the terminal resistance to prevent communication errors (Figure 2). Port 2 is a standard RS 485 com port. The SD3 Servo com port is on the CN1\_50pin of the drive, the pins are 43 (D+), 44 (D-), 45 (SG) (Figure 3).

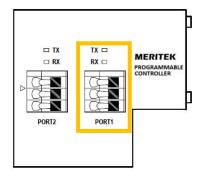


Figure 1

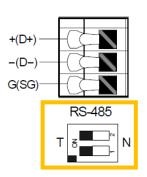
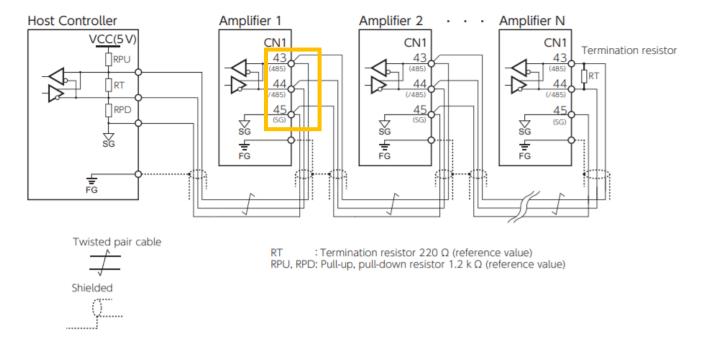
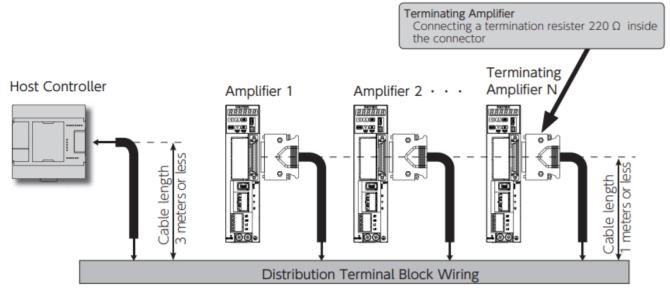
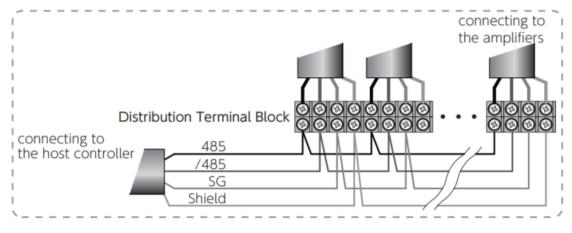


Figure 2







To make wiring of connectors quick and easy, use a terminal block for signal distribution as shown above.

Figure 3

# Step 2: SD3 Parameters

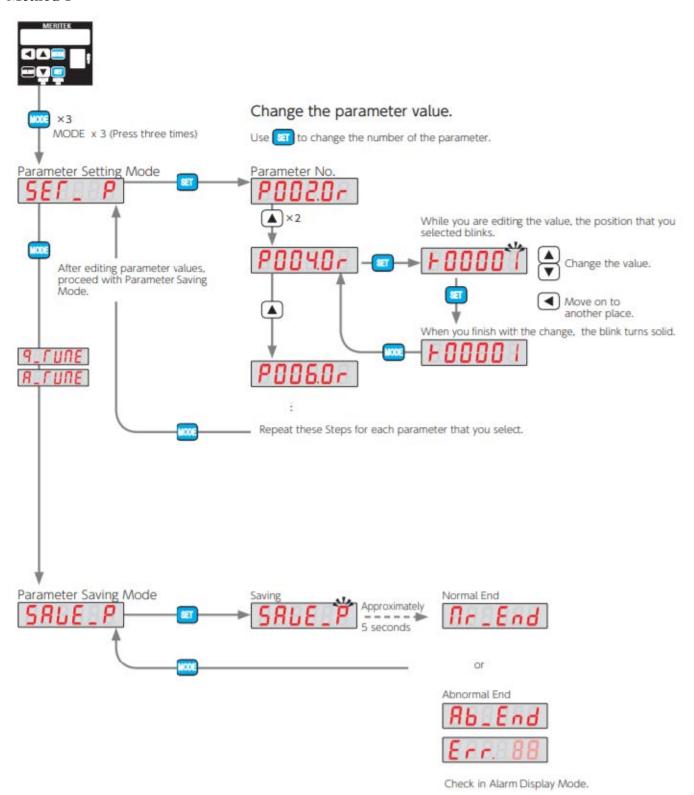
Set the communications address and communications parameters to the amplifier according to the host controller. You must set the following parameters.

Parameter No.	Parameter	Setting
4.0	RS-485 communication: Address	Range: 1 to 32
		Default: 1
6.0	RS-485 transmission: Speed	0: 2,400 bps
		1: 4,800 bps
		2: 9,600 bps
		3: 19,200 bps
		4: 38,400 bps
		5: 57,600 bps (Default)
6.1	RS-485 communication: Stop bit	0: 1 bit (Default)
6.1		1: 2 bits
	RS-485 communication: Parity	0: None (Default)
6.2		1: Even
		2: Odd
8.0	RS-485 communication: Switch	Set to 1
		0: Disable (Default)
		1: Enable
11.0	RS-485 communication: Minimum	Range: 0 to 255ms
	response time	Default: 3ms

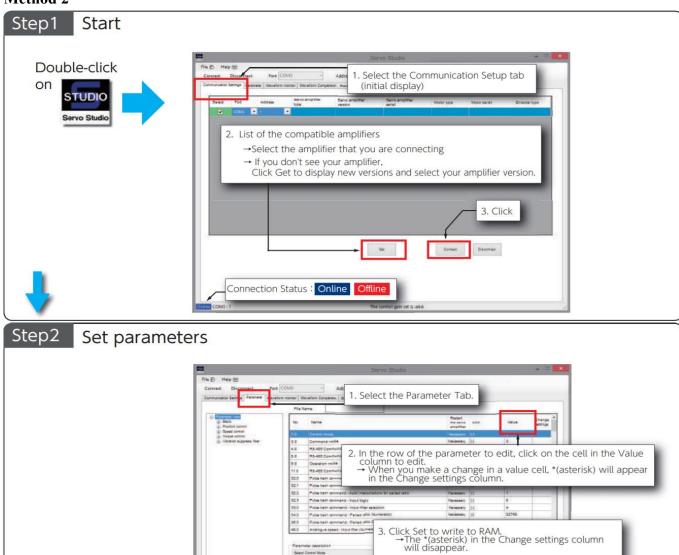
Setting the parameters		
MERITEK    A   MODE   C	Use the Setup Panel on the amplifier front.	
STUDIO Servo Studio	Tuning with the setup software "Servo Studio". Install it on the user-supplied computer.	

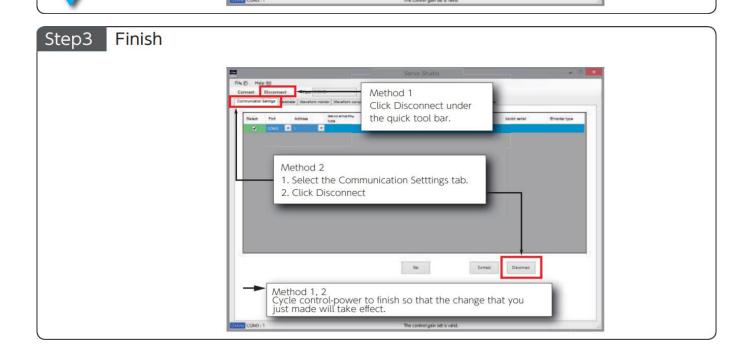
# Parameter setting method

#### Method 1



#### Method 2

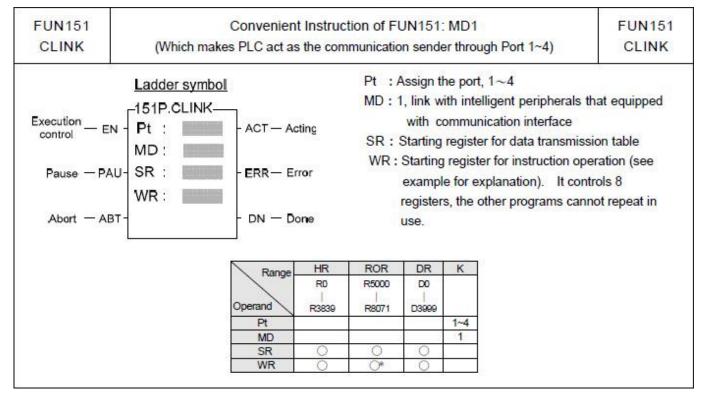




4. Click Write to save to the amplifier EEPROM.

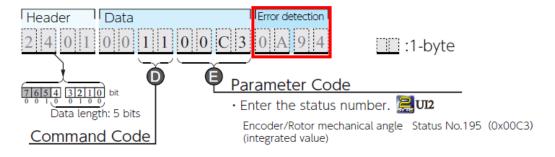
#### Step3:

#### MBs PLC uses FUN151CLINK to communicate with SD3 Servo.

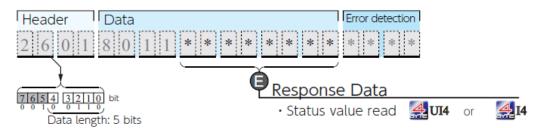


The following example sends 24H 01H 00H 11H 00H C3H. Port 1 will automatically generate CRC16-CCITT Checksum to communicate with SD3 Servo.

#### **Command Message**

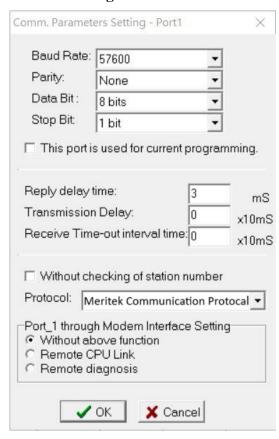


#### Response Message

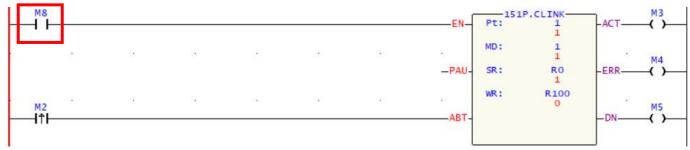


#### Fun151 MD1 Example:

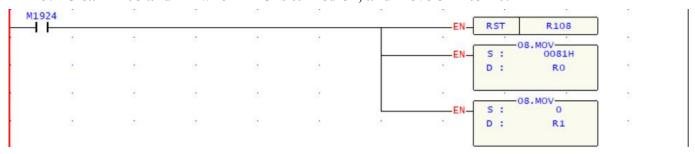
#### 1. Setting PLC Port 1 communication parameters.



#### 2. M8: Start communication



#### 3. Clear R108 and R1 when PLC is turned on, and move 81H to R0.



FUN151 CLINK

#### Convenient Instruction of FUN151: MD1

(Which makes PLC act as the communication sender through Port 1~4)

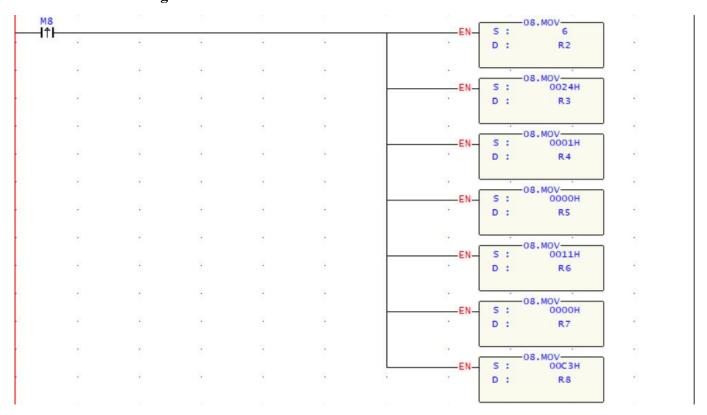
FUN151 CLINK

### Explanation for the operand SR of FUN151: MD1

### SR: Starting register of data transmission table

SR+0	Transmit only or Transmit then Receive	Low byte is valid,  =00H, transmit only, no response from the slave device  =01H, transmit then receive the responding data (Receive only without err  =81H, transmit then receive the responding data (Receive even with error)
SR+1	Starting & Ending code for receiving	High byte : Start of text for receiving.  Low byte : End of text for receiving.
SR+2	Length of Transmission	The maximum length of data to be transmitted is 511
SR+3	Data 1	Low byte is valid
SR+4	Data 2	Low byte is valid
SR+5	Data 3	Low byte is valid
SR+6	Data 4	Low byte is valid
:		
	Data N	Low byte is valid

# 4. R2 set the transmission length 6bytes, and move the command into R3 $\sim$ R8. R2 : Data length



#### 5. If the transmission is correct, you will receive a Response message in R108 ~ R116.

